

# Security Assessment

# **Vemate**

Jul 26th, 2022



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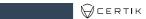
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# **Summary**

This report has been prepared for Vemate to discover issues and vulnerabilities in the source code of the Vemate project as well as any contract dependencies that were not part of an officially recognized library. A comprehensive examination has been performed, utilizing Static Analysis and Manual Review techniques.

The auditing process pays special attention to the following considerations:

- Testing the smart contracts against both common and uncommon attack vectors.
- Assessing the codebase to ensure compliance with current best practices and industry standards.
- Ensuring contract logic meets the specifications and intentions of the client.
- Cross referencing contract structure and implementation against similar smart contracts produced by industry leaders.
- Thorough line-by-line manual review of the entire codebase by industry experts.

The security assessment resulted in findings that ranged from critical to informational. We recommend addressing these findings to ensure a high level of security standards and industry practices. We suggest recommendations that could better serve the project from the security perspective:

- Enhance general coding practices for better structures of source codes;
- Add enough unit tests to cover the possible use cases;
- Provide more comments per each function for readability, especially contracts that are verified in public;
- Provide more transparency on privileged activities once the protocol is live.



# **Overview**

# **Project Summary**

Project Name	Vemate
Platform	BSC
Language	Solidity
Codebase	https://bscscan.com/address/0x1f1855A2CeE5FD8Af65446d2ac01FFe458d924b9 https://github.com/kausar75/vemate_token https://bscscan.com/address/0xB33A63e3C5a7055c8E85FfE8eB55Cb9ac65109bD https://github.com/abu-kausar/Vemate-Token/tree/Cerik-Resolved
Commit	c55fd618892a47ec40e875ceb0d1b67a444532d8 8b2e27187397031521f6bc07e3967db5dc00acf9

# **Audit Summary**

Delivery Date	Jul 26, 2022 UTC
Audit Methodology	Static Analysis, Manual Review

# **Vulnerability Summary**

Vulnerability Level	Total	Pending	Declined	Acknowledged	Mitigated	Partially Resolved	Resolved
<ul><li>Critical</li></ul>	0	0	0	0	0	0	0
<ul><li>Major</li></ul>	2	0	0	0	2	0	0
<ul><li>Medium</li></ul>	0	0	0	0	0	0	0
<ul><li>Minor</li></ul>	4	0	0	0	0	0	4
<ul><li>Informational</li></ul>	16	0	0	0	0	0	16
<ul><li>Discussion</li></ul>	0	0	0	0	0	0	0

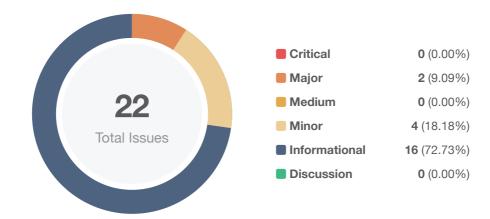


### **Audit Scope**

ID	File	SHA256 Checksum
VEM	Vemate.sol	7a4797d14c3c14c9cffc8a150bfc8f7b78440a58935778b29b8b3626dde763e9



# **Findings**



ID	Title	Category	Severity	Status
VEM-01	Centralization Risks In Vemate.sol	Centralization / Privilege	<ul><li>Major</li></ul>	Mitigated
VEM-02	Initial Owner Balance Is The _totalSupply	Centralization / Privilege	<ul><li>Major</li></ul>	Mitigated
VEM-03	Missing Zero Address Validation	Volatile Code	<ul><li>Minor</li></ul>	⊗ Resolved
VEM-04	Unused Return Value	Volatile Code	<ul><li>Minor</li></ul>	⊗ Resolved
VEM-05	Missing Input Validation	Volatile Code	<ul><li>Minor</li></ul>	⊗ Resolved
VEM-06	Function setSwapTolerancePercent() Allows For High Slippage	Volatile Code	<ul><li>Minor</li></ul>	⊗ Resolved
VEM-13	Comparison To Boolean Constant	Coding Style	<ul><li>Informational</li></ul>	⊗ Resolved
VEM-14	Declaration Naming Convention	Coding Style	<ul><li>Informational</li></ul>	⊗ Resolved
VEM-15	Function Initializing State	Volatile Code	<ul><li>Informational</li></ul>	⊗ Resolved
VEM-16	Shadowing Local Variable	Coding Style	<ul><li>Informational</li></ul>	⊗ Resolved
VEM-17	Too Many Digits	Coding Style	<ul><li>Informational</li></ul>	⊗ Resolved
VEM-18	Usage Of block.timestamp	Language Specific	<ul><li>Informational</li></ul>	⊗ Resolved
VEM-19	Missing Emit Events	Coding Style	<ul><li>Informational</li></ul>	⊗ Resolved



ID	Title	Category	Severity	Status
VEM-20	Inconsistent Comment And Code	Inconsistency	<ul><li>Informational</li></ul>	⊗ Resolved
VEM-21	Unnecessary require Statement	Coding Style	<ul><li>Informational</li></ul>	⊗ Resolved
VEM-22	Use _msgSender() From Ownable	Coding Style	<ul><li>Informational</li></ul>	⊗ Resolved
VEM-23	Inconsistency In lockedBetweenSells And lockedBetweenBuys Requirements	Inconsistency	<ul><li>Informational</li></ul>	
VEM-24	maxTxAmount Initialized At _totalSupply Amount	Volatile Code	<ul><li>Informational</li></ul>	⊗ Resolved
VEM-25	Function And Variable Naming Doesn't Match The Operating Environment	Coding Style	<ul><li>Informational</li></ul>	
VEM-26	Commented Out Code	Coding Style	<ul><li>Informational</li></ul>	⊗ Resolved
VEM-27	Antibot Mechanism	Control Flow	<ul><li>Informational</li></ul>	⊗ Resolved
VEM-28	Changes To Functionality In Contract Update	Coding Style	<ul><li>Informational</li></ul>	⊗ Resolved



### **VEM-01 | Centralization Risks In Vemate.sol**

Category	Severity	Location	Status
Centralization / Privilege	<ul><li>Major</li></ul>	Vemate.sol: 139, 701, 717, 728, 739, 750, 758, 769, 780, 791, 802, 813, 81 8, 823, 830, 837, 842, 848, 853, 858, 865, 871, 875	() Mitigated

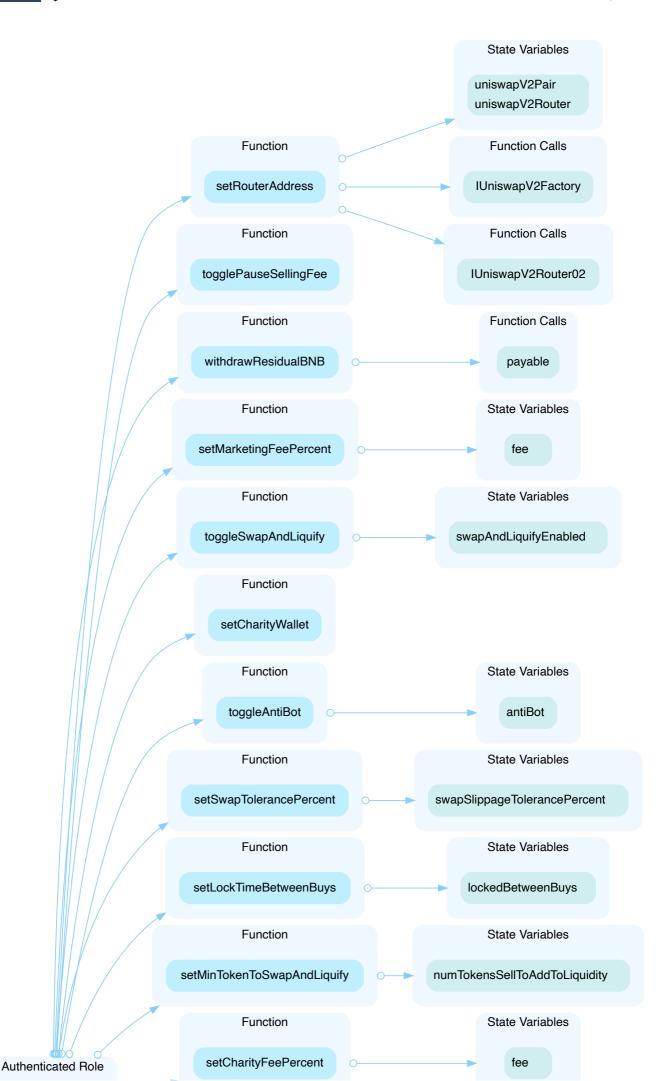
### Description

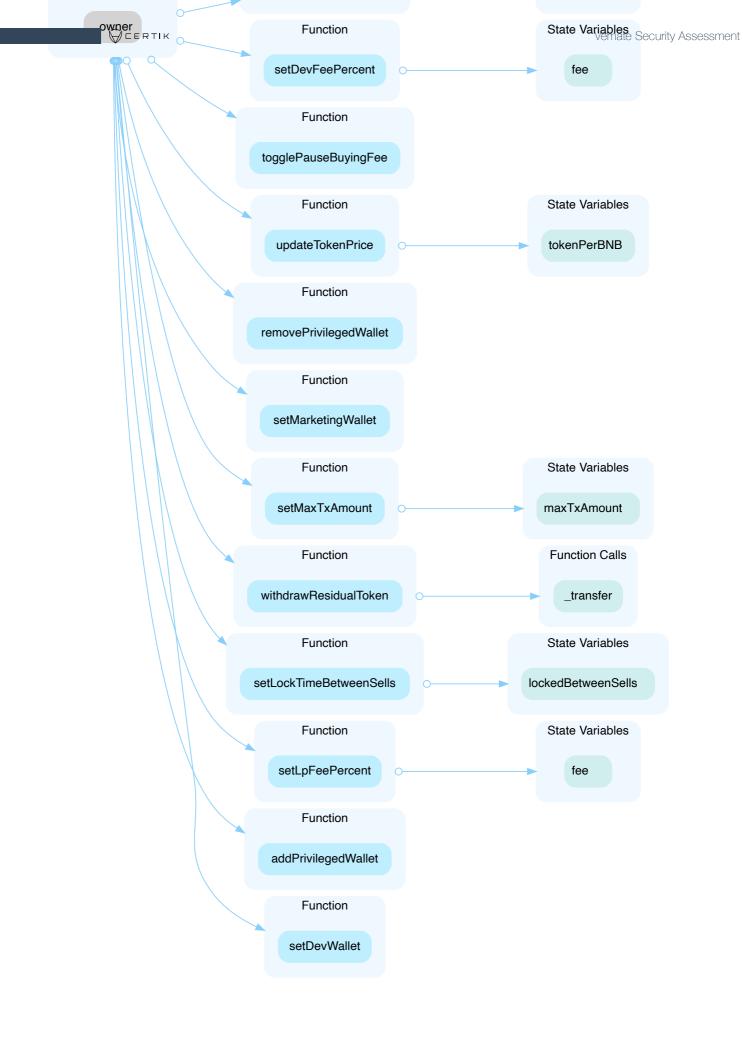
In the contract Ownable the role \_owner has authority over the functions shown in the diagram below. Any compromise to the \_owner account may allow the hacker to take advantage of this authority and change the address of \_owner to another contract or user.



In the contract Vemate the role \_owner has authority over the functions shown in the diagram below. Any compromise to the \_owner account may allow the hacker to take advantage of this authority and completely change features of this contract, such as adjusting fee amounts, draining the funds (in BNB and the contract token) from the contract and sending them to their preferred address, adjusting timelock settings, maliciously updating maxTxAmount, tokenPerBNB, or setMinTokenToSwapAndLiquify to undesirable values. The attacker would also be able to change the router address, adjust the swapSlippageTolerancePercent to be as high as 100%, and update the \_isPrivileged status of any address they want.









#### Recommendation

The risk describes the current project design and potentially makes iterations to improve in the security operation and level of decentralization, which in most cases cannot be resolved entirely at the present stage. We advise the client to carefully manage the privileged account's private key to avoid any potential risks of being hacked. In general, we strongly recommend centralized privileges or roles in the protocol be improved via a decentralized mechanism or smart-contract-based accounts with enhanced security practices, e.g., multisignature wallets. Indicatively, here are some feasible suggestions that would also mitigate the potential risk at a different level in terms of short-term, long-term and permanent:

#### **Short Term:**

Timelock and Multi sign (%, 3/s) combination *mitigate* by delaying the sensitive operation and avoiding a single point of key management failure.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;
   AND
- Assignment of privileged roles to multi-signature wallets to prevent a single point of failure due to the private key compromised;

AND

 A medium/blog link for sharing the timelock contract and multi-signers addresses information with the public audience.

### Long Term:

Timelock and DAO, the combination, *mitigate* by applying decentralization and transparency.

- Time-lock with reasonable latency, e.g., 48 hours, for awareness on privileged operations;
   AND
- Introduction of a DAO/governance/voting module to increase transparency and user involvement.
   AND
- A medium/blog link for sharing the timelock contract, multi-signers addresses, and DAO information with the public audience.

#### Permanent:

Renouncing the ownership or removing the function can be considered *fully resolved*. As such, the team might consider adding back in the renounce0wnership() function in the 0wnable contract.

Renounce the ownership and never claim back the privileged roles.
 OR



· Remove the risky functionality.

#### Alleviation

[CertiK]: The client has taken several steps towards completing the short-term recommendation for this finding at this time. The changes include:

- 2/3 multi-signature.
  - Multisignature Account: <u>0x7420bec08C03A9A436B143464009Ea6A43B518DD</u>
  - Authorizing addresses:
    - 0x1537a76331C72A8E43021604B3c633b5A896447a
    - 0x462d99E11749628CafF5B16EcB0bA8815B62594d
    - 0x30D035BdB889AA505e699e4DB8935Cbf55B7BA1C
  - Transaction transferring ownership to multisignature proxy:
     0xd3b1e65d81859bc8f0084621e93275798f9eadd831764b28987f600d82164ed5
- Medium post containing this information for the public: <a href="https://vemate.medium.com/passing-a-certik-audit-insights-8e07b8ec4617">https://vemate.medium.com/passing-a-certik-audit-insights-8e07b8ec4617</a>

Additionally, to aid in transparency, the client has undergone KYC: KYC Certification

The team plans to add a time-lock and include the contract in a blog post. Once this is completed, the finding will be updated to mitigated.

[CertiK]: In addition to multisig and medium post effort from vemate team, the timelock is also adopted. The timelock is deployed at

https://bscscan.com/address/0x1666f214c6d0dbf8be35f5f67fd28bad7da5a482 and the ownership of the vemate deployment at <a href="https://bscscan.com/address/0xB33A63e3C5a7055c8E85FfE8eB55Cb9ac65109bD">https://bscscan.com/address/0xB33A63e3C5a7055c8E85FfE8eB55Cb9ac65109bD</a> has been transferred into the timelock deployment.



### VEM-02 | Initial Owner Balance Is The \_totalSupply

Category	Severity	Location	Status
Centralization / Privilege	<ul><li>Major</li></ul>	Vemate.sol: 696~697	① Mitigated

### Description

Upon deployment of the contract, the \_totalSupply for the contract token is held solely by the \_owner of the contract. This could be a centralization risk as the deployer can distribute tokens without obtaining the consensus of the community.

#### Recommendation

We recommend the team be transparent regarding the initial token distribution process.

#### Alleviation

[Vemate]: We have resolved this issue by carrying out the following actions:

- Vested full 10% Marketing wallet, with 15% to be released upon listing and then 7% monthly;
- Vested full 9.5% Reserve for CEX listing wallet, with 20% to be released upon listing and then 7% monthly with 10% in the last month;
- · Locked full 8% Team tokens for 12 months
- Locked 35% Presale tokens, 20% Token Liquidity tokens as well as 1.1% from Staking, Referral,
   Partnership and Airdrop wallet tokens until our planned Presale date. This was done via Pinklock.
- Allocated 10% Private Sale tokens plus 1.34% from Staking, Referral, Partnership and Airdrop wallet tokens to Private Sale users - this was allocated as per the selection made by the users vesting/staking to the Private sale Contract.
- Please find the Private Sale Contract address here, where we have also locked and vested the above mentioned tokens: 0x6C0B36E65026AA6B2DE96f2046Fe3BdDBF6a0e8b



### **VEM-03** | Missing Zero Address Validation

Category	Severity	Location	Status
Volatile Code	<ul><li>Minor</li></ul>	Vemate.sol: 872	⊗ Resolved

### Description

Addresses should be checked before assignment or external call to make sure they are not zero addresses.

File: Vemate.sol (Line 872, Function Vemate.withdrawResidualBNB)

```
payable(newAddress).transfer(address(this).balance);
```

• newAddress is not zero-checked before being used.

#### Recommendation

We advise adding a zero-check for the passed-in address value to prevent unexpected errors.

#### Alleviation



### VEM-04 | Unused Return Value

Category	Severity	Location	Status
Volatile Code	<ul><li>Minor</li></ul>	Vemate.sol: 1141~1148	○ Resolved

### Description

The return value of an external call is not stored in a local or state variable.

File: Vemate.sol (Line 1141-1148, Function Vemate.addLiquidity)

```
uniswapV2Router.addLiquidityETH{value: ethAmount}(
    address(this),
    tokenAmount,
    minTokenAmount,
    minETHAmount,
    address(this),
    getCurrentTime()
);
```

#### Recommendation

We recommend checking or using the return values of all external function calls. You can additionally add the return values into the event LiquidityAdded.

#### Alleviation

[CertiK]: The team removed the addLiquidityETH() function in the VemateToken.sol in commit c55fd618892a47ec40e875ceb0d1b67a444532d8, which also removes the deflationary mechanism of the token. As such, there is no longer an unchecked return value.



### **VEM-05** | Missing Input Validation

Category	Severity	Location	Status
Volatile Code	<ul><li>Minor</li></ul>	Vemate.sol: 842, 848, 865	○ Resolved

### Description

For the functions <code>setMaxTxAmount()</code>, <code>updateTokenPrice()</code>, and <code>setMinTokenToSwapAndLiquify()</code>, there is no validation check in place to verify that the input for updated variable meets an expected standard. Since all three functions accept type <code>uint256</code>, the input can be any number within this range, which could make the contract behave unexpectedly. For instance, it is possible the <code>numTokensSellToAddToLiquidity</code> could be set to 0, meaning a transfer of any amount causes <code>swapAndLiquify()</code> to be called. Additionally, it's also possible to input a value for <code>maxTxAmount</code> that is greater than the <code>\_totalSupply</code> value, which would not make sense.

#### Recommendation

We recommend adding in a validation check that includes the absolute minimum and maximum bounds the team expects to use for the updated inputs.

#### Alleviation

[CertiK]: The team heeded the advice and removed the updateTokenPrice() and setMaxTxAmount() in the VemateToken.sol in the commit c55fd618892a47ec40e875ceb0d1b67a444532d8



### VEM-06 | Function setSwapTolerancePercent() Allows For High Slippage

Category	Severity	Location	Status
Volatile Code	<ul><li>Minor</li></ul>	Vemate.sol: 858~859	

### Description

The function setSwapTolerancePercent() allows for the storage variable swapSlippageTolerancePercent to be set to as high as 100%. If it is set to this maximum value, users could lose 100% of their expected BNB output to slippage.

#### Recommendation

We recommend that the bounds for the input value newTolerancePercent be set to a stricter range to avoid the scenario described above.

#### Alleviation

[CertiK]: The team heeded the advice and removed the setSwapTolerancePercent() in the VemateToken.sol in the commit c55fd618892a47ec40e875ceb0d1b67a444532d8



### **VEM-13 | Comparison To Boolean Constant**

Category	Severity	Location	Status
Coding Style	<ul><li>Informational</li></ul>	Vemate.sol: 752, 759	⊗ Resolved

### Description

Boolean constants can be used directly and do not need to be compared to true or false.

File: Vemate.sol (Line 752, Function Vemate.addPrivilegedWallet)

```
require(_isPrivileged[newPrivilegedAddress] != true, "already privileged");
```

File: Vemate.sol (Line 759, Function Vemate.removePrivilegedWallet)

```
require(_isPrivileged[prevPrivilegedAddress] != false, "not privileged address");
```

#### Recommendation

We recommend removing the equality to the boolean constant.

#### Alleviation



### **VEM-14** | Declaration Naming Convention

Category	Severity	Location	Status
Coding Style	<ul><li>Informational</li></ul>	Vemate.sol: 640	⊗ Resolved

### Description

One or more declarations do not conform to the Solidity style guide with regards to its naming convention.

#### Particularly:

- camelCase: Should be applied to function names, argument names, local and state variable names, modifiers
- UPPER\_CASE: Should be applied to constant variables
- CapWords: Should be applied to contract names, struct names, event names and enums

File: Vemate.sol (Line 640, Contract Vemate)

```
uint8  public constant maxFeePercent = 5;
```

Constant variable maxFeePercent is not in UPPER\_CASE.

#### Recommendation

We recommend adjusting those variable and function names to properly conform to Solidity's naming convention.

#### Alleviation



### **VEM-15 | Function Initializing State**

Category	Severity	Location	Status
Volatile Code	<ul><li>Informational</li></ul>	Vemate.sol: 649, 658, 659	

### Description

State variables are inline initialized using either non-constant state variable or function calls that are not pure/constant. Since inline initialization occurs before constructor call, some non-constant state variables may not be initialized and non-constant functions may behave in an unexpected way.

File: Vemate.sol (Line 649, Contract Vemate)

```
uint256 private _totalSupply = 1500000000 * 10**_decimals; // 150 million;
```

File: Vemate.sol (Line 658, Contract Vemate)

```
uint256 public maxTxAmount = _totalSupply;
```

File: Vemate.sol (Line 659, Contract Vemate)

```
uint256 public numTokensSellToAddToLiquidity = 10000 * 10**_decimals; // 10 Token
```

#### Recommendation

We recommend removing any inline initialization of state variables via non-constant state variables or non-constant function calls. For these cases, it appears the problem could be resolved by making initializing \_decimals and \_totalSupply as constants. Otherwise, if variables must be set upon contract deployment, initialize them in the constructor, instead.

#### Alleviation



### **VEM-16 | Shadowing Local Variable**

Category	Severity	Location	Status
Coding Style	<ul><li>Informational</li></ul>	Vemate.sol: 937, 1186	⊗ Resolved

### Description

A local variable is shadowing another component defined elsewhere.

File: Vemate.sol (Line 1186, Function Vemate.\_approve)

```
function _approve(address owner, address spender, uint256 amount) internal {
```

• Local variable owner shadows the function owner in Ownable.

File: Vemate.sol (Line 123, Contract Ownable)

```
function owner() public view virtual returns (address) {
```

File: Vemate.sol (Line 937, Function Vemate.allowance)

```
function allowance(address owner, address spender) external override view returns
(uint256) {
```

• Local variable owner shadows the function owner in Ownable.

File: Vemate.sol (Line 123, Contract Ownable)

```
function owner() public view virtual returns (address) {
```

#### Recommendation

We recommend removing or renaming the local variable that shadows another definition. For instance, owner\_could be used.

#### Alleviation





### **VEM-17 | Too Many Digits**

Category	Severity	Location	Status
Coding Style	<ul><li>Informational</li></ul>	Vemate.sol: 649	⊗ Resolved

### Description

Literals with many digits are difficult to read and review.

File: Vemate.sol (Line 649, Function Vemate.slitherConstructorVariables)

```
uint256 private _totalSupply = 1500000000 * 10**_decimals; // 150 million;
```

#### Recommendation

We advise the client to use the scientific notation to improve readability.

#### Alleviation



### VEM-18 | Usage Of block.timestamp

Category	Severity	Location	Status
Language Specific	<ul><li>Informational</li></ul>	Vemate.sol: 1198~1199	⊗ Resolved

### Description

block.timestamp is used for comparison, which can be risky since timestamp can be influenced by miners. That means the miner creating the block can manipulate the block.timestamp, to some degree, and change the outcome of the transaction.

File: Vemate.sol (Line 1198-1199, Function Vemate.checkSwapFrequency)

```
require(currentTime - lastSwapTime >= lockedBetweenSells, "Lock time has not
been released from last swap"
);
```

#### Recommendation

We recommend against relying on block.timestamp.

Reference: <a href="https://swcregistry.io/docs/SWC-116">https://swcregistry.io/docs/SWC-116</a>

#### Alleviation

[CertiK]: The team removed the function checkSwapFrequency() in the VemateToken.sol in the commit c55fd618892a47ec40e875ceb0d1b67a444532d8.



### **VEM-19 | Missing Emit Events**

Category	Severity	Location	Status
Coding Style	<ul><li>Informational</li></ul>	Vemate.sol: 871, 875, 1070	⊗ Resolved

### Description

There should always be events emitted in the sensitive functions that are controlled by centralization roles or when important updates are made to the contract.

#### Recommendation

It is recommended emitting events for the sensitive functions that are controlled by centralization roles, or when important updates are made to the contract, like receiving BNB.

### Alleviation



### **VEM-20** | Inconsistent Comment And Code

Category	Severity	Location	Status
Inconsistency	<ul><li>Informational</li></ul>	Vemate.sol: 659	⊗ Resolved

### Description

The comment in line 659 looks like it is saying that numTokensSellToAddToLiquidity should be 10, but instead, this value is set to 10,000.

#### Recommendation

Please ensure the value is correctly set and update the comment as needed.

#### Alleviation



### **VEM-21 | Unnecessary** require **Statement**

Category	Severity	Location	Status
Coding Style	<ul><li>Informational</li></ul>	Vemate.sol: 677	⊗ Resolved

### Description

```
require(owner() != address(0), "Owner must be set");
```

The require code here is unnecessary since, upon construction, the owner is set to the address that deploys the contract. It is not possible for address(0) to deploy a contract.

#### Recommendation

This line may be safely omitted.

### Alleviation



### VEM-22 | Use \_msgSender() From Ownable

Category	Severity	Location	Status
Coding Style	<ul><li>Informational</li></ul>	Vemate.sol: 698	⊗ Resolved

### Description

In the event Transfer, msg.sender is used rather than the inherited function \_msgSender().

### Recommendation

We recommend using \_msgSender() in place of msg.sender for consistency throughout the contract.

Consistency promotes readability in the contract.

### Alleviation



### VEM-23 | Inconsistency In lockedBetweenSells And lockedBetweenBuys Requirements

Category	Severity	Location	Status
Inconsistency	<ul><li>Informational</li></ul>	Vemate.sol: 656, 657, 824~825, 831	⊗ Resolved

### Description

The storage variable lockedBetweenSells is initialized at 60, but can be updated with the function, setLockTimeBetweenSells(). This function requires that the new input for lockedBetweenSells is no more than 30.

#### Recommendation

While this is conceivable as a strategy at launch, please confirm this is the intention of the team. We recommend reviewing the initialized value and bound on the new input and make any necessary changes if this is an inconsistency error.

#### Alleviation

[CertiK]: The team has heeded the advice by reviewing the locking mechanism and has opted to remove the mechanism and related variables from the contract.



### VEM-24 | maxTxAmount Initialized At \_totalSupply Amount

Category	Severity	Location	Status
Volatile Code	<ul><li>Informational</li></ul>	Vemate.sol: 658	⊗ Resolved

### Description

The storage variable maxTxAmount is initialized inline to be equivalent to the \_totalSupply of contract tokens. Effectively, this means that at initialization, there is no bound on the number of tokens that can be transferred in a single transaction.

#### Recommendation

If this is the intended effect, where any user can send any amount at launch start, there is no need to make a change. However, if this is initalized at \_totalSupply because the \_owner of the contract intends to move the supply from their contract balance, it does not seem necessary to initialize maxTxAmount equal to \_totalSupply, since the \_owner is a privileged address and its transfers are not checked against maxTxAmount anyway. The client team might consider initializing maxTxAmount at the value they intend to update it with.

#### Alleviation



# VEM-25 | Function And Variable Naming Doesn't Match The Operating Environment

Category	Severity	Location	Status
Coding Style	<ul><li>Informational</li></ul>	Vemate.sol: 1106~1107, 1114, 1116, 1121, 1132, 1137, 1145, 1149	⊗ Resolved

### Description

The Vemate contract switches between referencing ETH and BNB within multiple functions, variables, and comments. The following function declared within the Vemate contract includes references to ETH:

swapTokensForEth()

The following local variables include references to ETH:

- ethAmount
- minETHAmount

#### Recommendation

We recommend uniformly making references to BNB instead of ETH for any functions, variables, or comments declared within this contract, including but not limited to those listed in the description.

#### Alleviation



### **VEM-26 | Commented Out Code**

Category	Severity	Location	Status
Coding Style	<ul><li>Informational</li></ul>	Vemate.sol: 1133~1134	⊗ Resolved

### Description

The commented out code is not relevant to the function, <code>addLiquidity()</code>.

### Recommendation

We recommend removing the commented out line of code.

### Alleviation



### **VEM-27 | Antibot Mechanism**

Category	Severity	Location	Status
Control Flow	<ul><li>Informational</li></ul>	Vemate.sol: 1194~1195	⊗ Resolved

### Description

The function <code>checkSwapFrequency()</code> only checks the address of the <code>msg.sender</code>, which can be a contract or an externally owned account. It is easy for a user to set up interactions between multiple contracts and bypass this anti-bot feature by initiating from one contract, using that contract to call a separate contract which then interacts with the <code>Vemate</code> contract successfully within the time-lock since it does not have the same address. With this in mind, the <code>checkSwapFrequency()</code> function may not have its intended effect.

#### Recommendation

We encourage the team to consider this possibility and decide whether to make changes to the function.

#### Alleviation



### **VEM-28 | Changes To Functionality In Contract Update**

Category	Severity	Location	Status
Coding Style	<ul><li>Informational</li></ul>	Vemate.sol: 612~613	⊗ Resolved

### Description

In commit <u>c55fd618892a47ec40e875ceb0d1b67a444532d8</u>, significant changes have been made to the functionality of file Vemate.sol outside the recommendations found in the audit. Below is a brief list of notable changes made from the original file.

- In the struct FeePercent, the following uint8 values have been removed: lp, dev, and marketing.

  The uint8 value treasury has been added.
- The struct outlined above initially had the following fee percent distribution: lp was 2, dev was 1, marketing was 1, and charity was 1. In the update, treasury is now 4 while charity is 1.
- The symbol of the token has been changed from V to VMT.
- A privileged-status function setAutomatedMarketMakerPair() was added. In this function, the owner of the contract can set a new pair address for use in determining fees on transfers
- The internal function \_transfer() has been altered. The function call to swapAndLiquify() only occurs on token sells.
- The function swapAndLiquify() has been altered. Most notably, the calculation of fees differs because there is no longer a portion sent to addLiquidity(). Instead, the function now takes the entire contract token balance as the amount to swap, rather than the previous threshold amount numTokensSellToAddToLiquidity. This amount of tokens is swapped for BNB and the entire amount of BNB in the contract is divided into fees, 80% going to treasury address and 20% going to charity address.
- The addLiquidity() function has been removed from the contract. This contract no longer has an automated liquidity acquisition feature.

#### Recommendation

Consider revisit the contract to make sure the changes aligning with the original design.

#### Alleviation

[CertiK]: The Vemate team confirms that all changes listed above are intentional and align with the design of the token.



# **Optimizations**

ID	Title	Category	Severity	Status
VEM-07	Unused State Variable	Gas Optimization	<ul><li>Optimization</li></ul>	⊗ Resolved
VEM-08	Variables That Could Be Declared As constant	Gas Optimization	<ul><li>Optimization</li></ul>	⊗ Resolved
VEM-09	Contract Size Exceeds 24576 Bytes	Compiler Error, Gas Optimization	<ul><li>Optimization</li></ul>	
VEM-10	Only Update Necessary Storage Variables	Gas Optimization	<ul><li>Optimization</li></ul>	⊗ Resolved
VEM-11	_approve() Function Call Can Be Unchecked	Gas Optimization	<ul><li>Optimization</li></ul>	⊗ Resolved
VEM-12	Update To Sender Balance Can Be Made unchecked	Gas Optimization	<ul><li>Optimization</li></ul>	⊗ Resolved



# **VEM-07 | Unused State Variable**

Category	Severity	Location	Status
Gas Optimization	<ul><li>Optimization</li></ul>	Vemate.sol: 645	

# Description

The following state variable is never used in the codebase.

Variable blockTimestampLast in Vemate is never used in Vemate.

File: Vemate.sol (Line 645, Contract Vemate)

uint32 private blockTimestampLast;

### Recommendation

We advise removing the unused variables.

#### Alleviation

[CertiK]: The team heeded the advice and resolved the finding in the VemateToken.sol in the commit c55fd618892a47ec40e875ceb0d1b67a444532d8



# **VEM-08** | Variables That Could Be Declared As constant

Category	Severity	Location	Status
Gas Optimization	<ul><li>Optimization</li></ul>	Vemate.sol: 635, 636, 639, 649	⊗ Resolved

# Description

The linked variables could be declared as constant since these state variables are never modified.

## Recommendation

We recommend to declare these variables as constant.

# Alleviation

[CertiK]: The team heeded the advice and resolved the finding in the VemateToken.sol in commit c55fd618892a47ec40e875ceb0d1b67a444532d8



# **VEM-09 | Contract Size Exceeds 24576 Bytes**

Category	Severity	Location	Status
Compiler Error, Gas Optimization	<ul><li>Optimization</li></ul>	Vemate.sol: 612	

# Description

Vemate contract code size exceeds 24576 bytes, so the contract may not be deployable on the mainnet.

## Recommendation

Consider enabling the optimizer (with a low "runs" value), turning off revert strings, or using libraries.



# **VEM-10 | Only Update Necessary Storage Variables**

Category	Severity	Location	Status
Gas Optimization	<ul><li>Optimization</li></ul>	Vemate.sol: 774~775, 785~786, 796~797, 807~808	⊗ Resolved

# Description

For each of the functions, setLpFeePercent, setDevFeePercent, setMarketingFeePercent, and setCharityFeePercent, the whole storage variable fee is updated during each execution of the functions, when only one of the objects (fee.lp, fee.dev, fee.marketing, or fee.charity) is actually being changed during the function call. Storage variables are expensive to update, and should be minimized whenever possible.

#### Recommendation

To minimize gas costs, we recommend only updating the necessary storage variables.

#### Alleviation

[CertiK]: The team heeded the advice and resolved the finding in the VemateToken.sol in the commit c55fd618892a47ec40e875ceb0d1b67a444532d8



# VEM-11 | \_approve() Function Call Can Be Unchecked

Category	Severity	Location	Status
Gas Optimization	<ul><li>Optimization</li></ul>	Vemate.sol: 970~971, 1009	⊗ Resolved

# Description

In line 969, the \_currentAllowance is confirmed to be at least as large as the input amount through the require check. Hence, the SafeMath library inherent to the solidity compiler version, which protects against underflows and overflows, is not necessary here.

Similarly, in line 1008, \_currentAllowance is confirmed to be at least as large as the subtractedValue.

#### Recommendation

The \_approve() function call after each require line can be safely declared inside the body of unchecked{}.

#### Alleviation

[CertiK]: The team heeded the advice and resolved the finding in the VemateToken.sol in commit c55fd618892a47ec40e875ceb0d1b67a444532d8



## VEM-12 | Update To Sender Balance Can Be Made unchecked

Category	Severity	Location	Status
Gas Optimization	<ul><li>Optimization</li></ul>	Vemate.sol: 1168~1169	⊗ Resolved

# Description

Since there was a check that the input amount for this function does not exceed \_balances[sender] in the internal function \_transfer(), the update to \_balances[sender] can be safely declared inside unchecked{}. The difference, \_balances[sender] - amount will not underflow, and this will optimize gas savings.

#### Recommendation

We recommend writing the aforementioned line in an unchecked{} block to temporarily disable SafeMath.

#### Alleviation

[CertiK]: The team heeded the advice and resolved the finding in the VemateToken.sol in the commit c55fd618892a47ec40e875ceb0d1b67a444532d8



# **Appendix**

### **Finding Categories**

## Centralization / Privilege

Centralization / Privilege findings refer to either feature logic or implementation of components that act against the nature of decentralization, such as explicit ownership or specialized access roles in combination with a mechanism to relocate funds.

# Gas Optimization

Gas Optimization findings do not affect the functionality of the code but generate different, more optimal EVM opcodes resulting in a reduction on the total gas cost of a transaction.

#### Control Flow

Control Flow findings concern the access control imposed on functions, such as owner-only functions being invoke-able by anyone under certain circumstances.

#### Volatile Code

Volatile Code findings refer to segments of code that behave unexpectedly on certain edge cases that may result in a vulnerability.

# Language Specific

Language Specific findings are issues that would only arise within Solidity, i.e. incorrect usage of private or delete.

## Coding Style

Coding Style findings usually do not affect the generated byte-code but rather comment on how to make the codebase more legible and, as a result, easily maintainable.

## Inconsistency

Inconsistency findings refer to functions that should seemingly behave similarly yet contain different code, such as a constructor assignment imposing different require statements on the input variables than a setter function.



# Compiler Error

Compiler Error findings refer to an error in the structure of the code that renders it impossible to compile using the specified version of the project.

### **Checksum Calculation Method**

The "Checksum" field in the "Audit Scope" section is calculated as the SHA-256 (Secure Hash Algorithm 2 with digest size of 256 bits) digest of the content of each file hosted in the listed source repository under the specified commit.

The result is hexadecimal encoded and is the same as the output of the Linux "sha256sum" command against the target file.



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